

4th International Conference and Expo on Computer Graphics & Animation. Berlin, Germany. September 25-26, 2017

Computer Graphics & Animation 2017 welcome all to its 4th international conference during September 25-26, 2017 at Berlin, Germany. We cordially invite all the participants who are interested in sharing their knowledge and research in the arena of the history, technologies, and trends of computer graphics, animation and games catered to industry professionals and academic communities worldwide.

Computer Graphics & Animation 2017 will focus on the theme “*Shaping the Future with Innovations in Graphics & Animation*”



Collaborators:- ACM Computers in Entertainment (CiE), The Institute for Education, Research, and Scholarships (IFERS), New Media Film Festival and Springer Encyclopedia Computer Graphics and Games (ECGG), International Game Developers Association (IGDA), Science and Engineering Research Support soCietY (SERSC)

Notable Keynotes Computer Graphics & Animation 2017:

Professor Michela Spagnuolo– Research Director, CNR-IMATI, Italy

Susan Johnston- CEO, Select Services Films, Inc. USA

Lars Linsen - University of Münster, Germany

Yonghuai Liu – Senior Lecturer, Aberystwyth University, UK



The exhilarating Art program is going to have presentations on most ingenious, modernistic and recent computational activities in various phases of training and practice which will have an extraordinary impact on both academic and industry professionals.

This Conference gives two days of cutting edge on current technologies, new methodologies and advancements in design and their movement. Computer Graphics and Animation 2017 is Opportunity to meet rumoured Designers and Animators crosswise over globe.

Highlight topics and not limited to:

- Computer Graphics
- Computer Animation
- Animation Industry
- Modeling
- Simulation
- Game Design & Development
- Gamification and Social Game Mechanics
- Computer Graphics Applications
- Computer Vision & Pattern Recognition
- Virtual, Augmented and Mixed Reality
- Imaging and Image Processing
- Rendering
- Visualization & 3D Printing
- Human-Computer Interaction
- 3D Web Technology

Conference Webpage: <http://computergraphics-animation.conferenceseries.com>

Contact Details:

Ivan Hayes| Program Manager
Computer Graphics Animation-2017

Conference Series Ltd
Kemp House, 152 City Road,
London, United Kingdom, EC1V 2NX
Email: – computergraphics@enggconfernces.com